



# FOCUS<sup>®</sup>

Adventure

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*Where every moment is a challenge!*



## VIRTUAL ADVENTURE

LEARNING  
PROGRAMMES

Create opportunities and growth using different dimensions of technology and learn more about yourself and your team.

Join us virtually and experience another level of breakthrough as we take you and your team through a **Learning Adventure** of **Mixed Reality** programmes.



**VENDORS OF  
THE YEAR**  
BEST TEAMBUILDING  
PROVIDER 2015-2021

**BUSINESS  
FOR  
6000**  
SMALL BUSINESS  
SUPPORT

## THE SHAPE SHIFTING CHALLENGE!

### Duration

90 Minutes

### Learning Outcome

- ☒ Effective Communication
- ☒ Trust Building
- ☒ Empathy
- Ability to Show Guidance and Vision

Have you ever asked yourself this question: "Why can't they understand my struggles?" If you have, you are not the only one! In any organisation, there are bound to have team members who have difficulty in telling their side of the story and why they do what they do.

Fret not. **The Shape Shifting Challenge!** is here to deal with that!

This online activity enables you to play the various roles in a Hierarchy and complete a client's order by the submission "Date". At the end of the activity, everyone will "log away" saying, "They now can understand my struggles!"

This activity is designed to build a more robust communication loop with everyone involved. It creates a sense of trust for the top managers, patience for the middle managers, and the ability to show the vision and guidance for the operations team!

In this 90 minutes activity, participants will go through the fun of teambuilding at their personal space (behind their laptop), followed by a round-up debrief that highlights on the behaviours and actions done. This will be carried out in breakout sessions where teams will have specific topics to discuss and pen down their thoughts. There will also be both small and large group discussions.

Be mind blown in this exciting online activity! It will make you get rid of the virtual barrier and feel as if you are working physically side by side with your colleagues!

The objective of this activity is to form a specific shape together as a team with the clues earned by completing the fringe activities. There will be a final element to the activity that will give you a paradigm shift. ☒

**The Pixelated Challenge!** is designed to strengthen communication amongst team members, especially during this period! Everyone will learn the concept of the big picture and how they can all fit into that big picture.

Participants will be put through a 90 minutes activity of fun roller-coaster ride. Teams will apply what they experienced from the activity to their work processes in breakout sessions and pointed discussions on behaviours and actions.

## THE PIXELATED CHALLENGE!

### Duration

90 Minutes

### Learning Outcome

- ☒ Strengthen Communication (Virtually)
- ☒ Opportunities and Possibilities of Seeing the Big Picture



## THE MASTERPIECE CHALLENGE!

The objective for this activity is to remember a masterpiece and create a replica of it! Not all team members will get to see the masterpiece, each team will send a representative each time into a virtual room to take a look at the masterpiece and return to build their own in the same replica in the shortest time possible.

### Duration

90 Minutes

### Learning Outcome

- ☒ Build Trust
- ☒ Enhance Communication
- ☒ Understand the Difference in Seeing the Big and Small Picture



Sounds simple? Not exactly, as there is one saboteur in the team whose job is to ensure the team does not achieve the objective! Who could be the saboteur? How can the team still achieve success even with the saboteur around?

The **Masterpiece Challenge!** is designed to build trust even when the odds are against the team, create stronger communication with an emphasis on essential pointers to be communicated and understanding the difference between the big picture and the small picture.

During this 90 minutes session, teams will go through the activity and get together to discuss their experience on how they can apply their learning back to the organisation in their work processes

One of the classic activities that will get everyone involved!

You are one of your country's best of the best naval officers! You will assign your naval vessels in accordance to their strength to various locations out in the sea.

During the battle, neither you nor your enemy will be able to see exactly where each other's ships are placed. Just like during World War II, where the Japanese understood that the British kept their gunners in Sentosa facing the south, they came from the north on bicycles. You and your team will need to determine where the enemy would place their ships and to target them accordingly.

Your ammo is limited, so shoot accurately and strategically!

In this 90 minutes activity, teams will go on standoffs with the enemies and will end the war with a debrief on how it was successful for the team. Debrief will consist of breakout sessions where participants are required to pen down their thoughts and after which to share with the entire group.

The **Battleship Challenge!** is designed to evoke strategic communication amongst team members and strategic planning.



### Duration

90 Minutes

### Learning Outcome

- ☒ Strategic Communication
- ☒ Strategic Planning
- ☒ Need for Teamwork

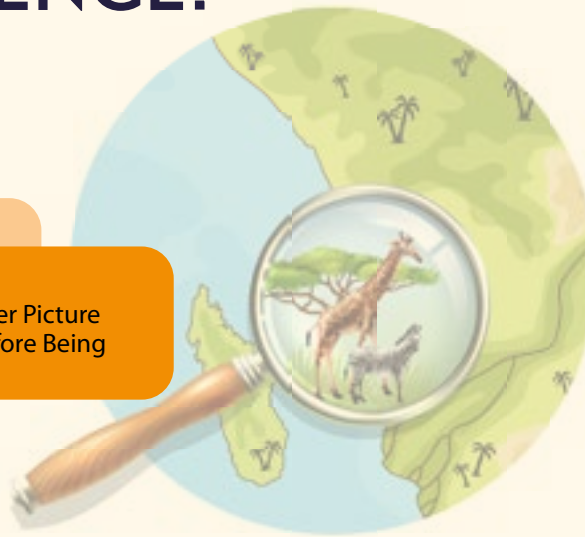
# THE ZOOM CHALLENGE!

## Duration

90 Minutes

## Learning Outcome

- ☒ Clear Communication
- ☒ Think and See the Bigger Picture
- ☒ Seek to Understand Before Being Understood



Team members will each be given a picture. The objective of the team is to be able to piece the images together to tell a story in sequence!

Make sure to share as much as you can about each image as you will be the only one who can see your picture.

**The Zoom Challenge!** is designed to showcase how clear communication with specific deep pointers can bring about big picture thinking. It also shows the opportunity of seeking to understand before being understood.

During this 90 minutes activity, teams will go through the activity and come out with discussions and topics for action planning!

Get your finger socks on as the race to dive deep into the Virtual world begins! You will be split into teams of 4-5 pax and the team will need to strategise on finding the answers to a set of questions asked.

Explore around the Virtual world and try to locate the right answers for the questions. But be careful, as there can be fake answers out there!

Teams with the most number of points will emerge victory.

**The Incredible Virtual Race!** is designed to manage team ideas and to create overlapping ideas. It also evokes innovation in finding the answers and decision making, especially towards roles and responsibilities.

During the 90 minutes activity, teams will run out into the Virtual world and search for answers. Once back, everyone will talk about their strategies and discuss on what makes them a winning team.



## Duration

90 Minutes

## Learning Outcome

- ☒ Idea Management
- ☒ Innovation
- ☒ Decision Making

## THE READY... SET... ACTION... CHALLENGE!

### Duration

90 Minutes

### Learning Outcome

- ☒ Creativity and Thinking Out of the Box
- ☒ Maximising of Resources
- ☒ Paradox Thinking

You and your team will design a short film using all the personal gadgets that you already have on hand such as mobile phone and laptop! With given roles, responsibilities and a topic to work on, each team will strive to come up with the best video.

How do you make a video when everyone is in a different location? That is the challenge!  
You will be given "tools" to capture your video and to edit them.

**The Ready Set Action Challenge!** is designed to bring out the creativity in individuals and to learn how to create more with less! To go beyond the paradox, attempt to create something by breaking barriers!

During the 90 minutes long activity, teams will come together to design their video and go into a video marathon! After the video marathon, we will then present awards and see who emerges as Best Actor/Actress and Best Screenplay!

Nope, you are not building the Hanoi tower, but moving it! Within a time limit, teams will have to shift the tower from one side to the other with the given parameters in place.

The best part of it all? Only one person at a time will be moving a piece of the tower while the rest of the team members will not be able to see what was moved till they enter into the room. Capture the shocked faces of all the members when they realised that what they saw was not what they discussed!

**The Towers of Hanoi Challenge!** is designed to discuss communication through a feedback loop system, strategic planning with a step ahead in planning and visioning through imagination.

In the 90 minutes activity, teams will go through the activity and discuss the behaviours and actions through small/large group discussions



## THE TOWERS OF HANOI CHALLENGE!

### Duration

90 Minutes

### Learning Outcome

- ☒ Communication Through the
- ☒ Feedback Loop System
- ☒ Strategic Planning With a Step Ahead Vision
- ☒ Visioning Through Imagination



#### Duration

90 Minutes

#### Learning Outcome

- ☒ Communication and
- ☒ Decisions Making
- ☒ Better Understanding and Knowing of One Another
- ☒ Maximising of Resources
- ☒ Conflict Management



A ship got wrecked in a storm and was left with 5 survivors in 2 lifeboats. The lady was in distraught as she was separated from her fiancé. As she tried to reunite with her fiancé, she faced a dilemma and her personal values were put to the test.

Teams are to rank the characters based on the story in regards to the most valuable and least valuable. They will be tasked to come up with a team ranking as well to create consensus.

You need to pick the right people to go for the battle! Everyone who is participating can be a potential soldier who could battle it out and win the war! Problem? Some of the soldiers are saboteurs! Be sure to read their lies through their teeth and ensure they are not part of the battle team, or else be prepared to fail the battles!

This interactive activity allows everyone to be in the same window communicating, discussing and making difficult decisions all at once!

There will be the good soldiers and bad soldiers, thus the Yin and the Yang. Both have their own personal intentions.

You will be given tough choices to make, that will either build bridges or burn bridges.

Would you emerge victorious through all the lies and barriers? The team will have to work together to overcome all difficulties.



#### Duration

90 Minutes

#### Learning Outcome

- ☒ Effective Communication
- ☒ Trust Building
- ☒ Identifying the Right Resources
- ☒ Decisions Making



## THE VIRTUAL ESCAPE ROOM CHALLENGE!

### Duration

90 Minutes

### Learning Outcome

- ☒ Strategic Planning
- ☒ Communication
- ☒ Collaboration
- ☒ Thinking Ahead
- ☒ Systems Thinking

With a series of puzzles to solve, **The Virtual Escape Room Challenge!** is not like any other. This programme is highly customised for your organisation and the background of your industry where the storyline will be created just for your team.

Some examples are:

1. Escaping a room
2. Trying to save an organisation
3. Finding the best solution for the healthcare industry now
4. Solving a glitch in the system
5. Finding the bank robber
6. Collecting the container ship with goods inside from the pirates

With these highly customisable scenarios, teams will be highly engaged as the set up would seem so real to their work context! It also adds much creativity and fun to "what-ifs" in the organisation, which helps to build the mind-set in one to be vigilant and thinking ahead.



## The Online Shopping Challenge!

Bring your teams together and fill up the shopping cart with the items you have been tasked to purchase. Earn your dollars by participating in challenges and use them to buy as many products as you can. This highly energised activity will keep the team engaged throughout the programme and they get to go into various online stores looking for the right product to fulfil the task list.

What do we do with the bought products? Halfway through shopping, teams will be informed that the products are going to the Beneficiaries. The team will also prepare personalised messages for the recipients.

So what are we waiting for? Join us in this exciting programme that allows organisations to team build and also take part in a meaningful Corporate Social Responsibility (CSR) initiative



## The CSR Challenge!

### Duration

90 Minutes

### Learning Outcome

- ☒ Understanding Actions With Purpose and Without Purpose
- ☒ Strategy
- ☒ Effective Communication
- ☒ Decision Making
- ☒ Teamwork



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Please feel free to contact our friendly Project Managers for further information.  
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